

FUNCTIONAL GRAMMAR

Chapter one: INTRODUCTION

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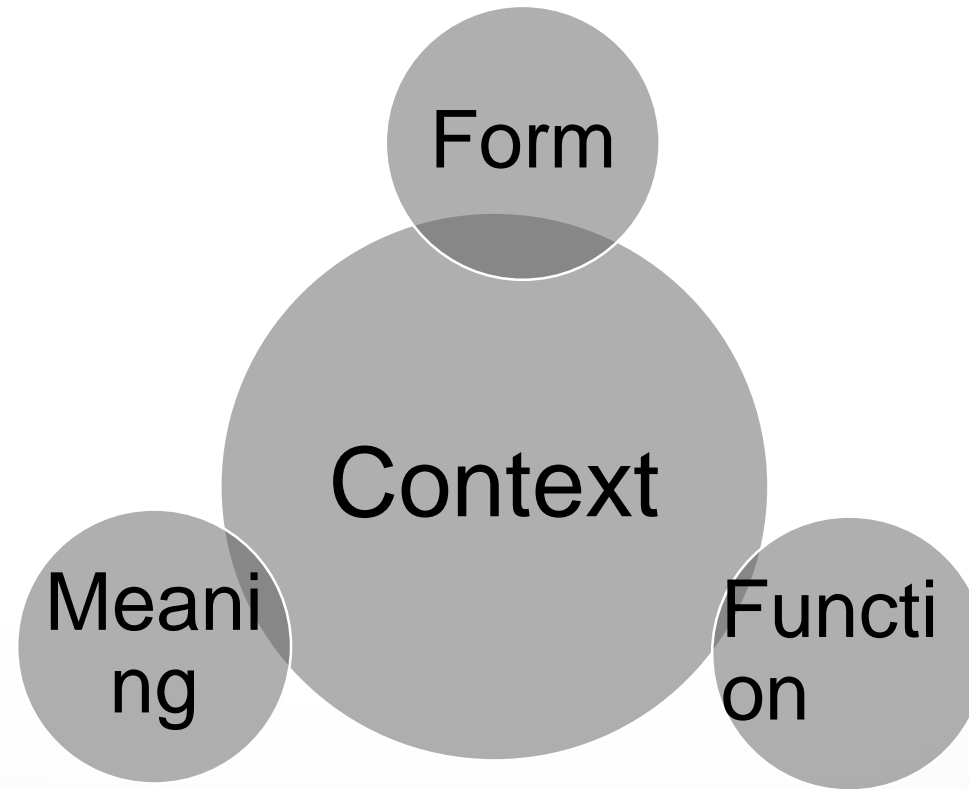


CHAPTER ONE OUTLINE

- Language and meaning
- Three ways of interpreting clause structure
- Grammatical units and ranks of units
- Classes of units



LANGUAGE AND MEANING



COMMUNICATIVE ACTS (SPEECH ACT)



Offer	J: If you like, I'll come into your shop tomorrow and get some more model aeroplane kits.
Reminder	C: O.K. Don't forget to bring the bill with you this time.
Promise	J: I won't.
Question	Do you enjoy working there?
Statements	C: It's all right, I suppose. Gets a bit boring. It'll do for a while.
Statement	J: I would have thought you were good at selling things.
Statement	C: I don't know what to do really. I've had other jobs. My Dad keeps on at me to go into his business. He keeps offering me better wages,
Exclamation	but the last thing to do is to work for him!
Question	J: Why?
Echo question	C: Why? You don't know my old man! I
Exclamations	wouldn't work for him! He always
Statement	wanted me to, but we don't get on. . . .
Question	D'you think it's possible to get me on a part-time Youth Leadership Course?
Offer/Promise	J: I'll ring up tomorrow, Chris, and find out for you.
Thanking	C: Thanks a lot.

COMMUNICATIVE ACTS (SPEECH ACT)

The kind of meaning encoded as questions, statements, offers, reminders, and thanks is **interpersonal meaning**.



THE CONTENT OF COMMUNICATION



Language and context (language operates in context)

Context has to do with one's experience of life (the doings and happenings) in the real world or imaginary world (called **situation**).

The conceptualisation of the situation has such components as **processes, participants, attributes, and circumstances**.

Representational meaning is the meaning that has to do with the content of the message.

THREE WAYS OF INTERPRETING CLAUSE structure

A clause as

- i. The linguistic representation of our experience of the world;
- ii. A communicative exchange between persons;
- iii. An organised message or text.

THE CLAUSE AS REPRESENTING SITUATIONS: TRANSITIVITY STRUCTURES



Janice	will give	Chris	the bill	tomorrow
Agent	Process (action)	Recipient	Affected	Circumstance (time)

Figure 1.2 Semantic roles.

THE CLAUSE AS INTERACTION: MOOD STRUCTURES



Declarative

Janice	will	give	Chris	the bill	tomorrow
Subject	Finite	Predicator	Object	Object	Adjunct

Figure 1.3 Order of syntactic elements in the declarative clause.

Interrogative

Will	Janice	give	Chris	the bill	tomorrow?
Finite	Subject	Predicator	Object	Object	Adjunct

Figure 1.4 Order of syntactic elements in the interrogative clause.

THE CLAUSE AS MESSAGE: THEMATIC STRUCTURES



Janice	will give	Chris	the bill	tomorrow
Theme	Rheme			

Figure 1. 5 Theme-Rheme order.

SUBJECT, ACTOR (AGENT), THEME



The Theme functions in the structure of the clause as a message;
The Subject functions in the structure of the clause as an exchange;
The Actor/Agent functions in the structure of the clause as representation.

Table 2-7 Three lines of meaning in the clause

Metafunction	Clause as ...	System	Structure
textual	message	THEME	Theme ^ Rheme
interpersonal	exchange	MOOD	Mood [Subject + Finite] + Residue [Predicator (+ Complement) (+ Adjunct)]
experiential	representation	TRANSITIVITY	process + participant(s) (+ circumstances), e.g. Process + Actor + Goal

Linguistic forms and syntactic functions



Syntactic concepts:

Structural units

Ranks

Classes

Elements

Linguistic forms and syntactic functions



Unit	Boundary marker	Example
Clause:		the effects of the accident are very serious
Group:		the effects of the accident are very serious
Word:	a space	the effects of the accident are very serious
Morpheme:	+	{EFFECT} + {PLURAL}, realised by the morphs effect and –s

Figure 1.7 Units on the rank scale.